

COVER-TO-COVER SEGA ACTION!

No. 6 7th AUGUST 1993
Every Fortnight

Britain's
OFFICIAL
SEGA
COMIC

Sonic the comic

95p

starring

THE WORLD'S FASTEST
BLUE HEDGEHOG!

**SMASHING THE
DEATH EGG!**

**SONIC IN SPACE -
INSIDE!**

PLUS

WONDER BOY

AND

THE THRILL-
PACKED

CONCLUSIONS OF

**GOLDEN AXE
& SHINOBI**



NEWS • REVIEWS • CHARTS • THE Q ZONE • AND MORE!

CONTROL Zone



Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.

Welcome Screen

Are you ready? Ready for the explosion of new thrills coming your way next issue? Yes, two major new series debut in *STC 7*. They are, of course, *Streets of Rage* and *Kio Chameleon* (as sneak previewed in *STC 11*).

Streets of Rage is based on the chart-topping action games of the same name and stars Axel, Blaze and Max (no, we haven't forgotten about 'Skatos', he'll be along later). As fans of the games know, this trio are out to bring justice to the streets of a corrupt and evil city. But how did they actually begin their mission? *STC* brings you the full background story, starting next issue.

In the real world he's a kid called Casey with all the problems of an average teenager. But inside the virtual reality world of *Wild Side* he is *Kio Chameleon* - a thousand heroes in one! Watch as he becomes samurai master Red Stealth, or the uncontrollable Berserker, and many more. *Kio Chameleon* is based on the classic Mega Drive game and promises to be the wildest ride yet in *STC*.

Sadly, this issue we bid farewell to *Samurai* and *Legend of The Golden Axe* - but not for long. These two series have been so popular with you Boomers that, even as you read this, new stories are in the works. Watch for the first of them (which will it be?) in *STC 11*.

One last thing - make sure you place a regular order for *Sonic The Comic*. *STC 7* is bound to be a sell out!

Megadroid

COMING TO A STREET NEAR YOU NEXT ISSUE:-

Streets of Rage



AXEL



BLAZE



MAX

SEGASATIONAL
NEW SIX-PART
STORY -

DON'T
MISS
IT!

Call the Sega Busline

The Sega Bus continues to tour the country giving Sonic Boomers a chance to try out the latest Sega hardware and software, as well as looking for top gamers to take part in The Sega Challenge.

As regular readers know, *STC* tries to tell you, in advance, where the Sega Bus will be calling next. Due to many last-minute changes in its schedule it has not always been possible to give full details of where the Sega Bus will be - until now.

A brand-new phone line has been set up which will give details of Sega Bus venues for the next 10 days. All you have to do is call the following number:

0891 700505

Calls to this number are charged at 36p per minute cheap rate and 48p per minute at all other times. You must make sure you have the permission of the person who pays the phone bill in your house before you make your call. All revenue generated from the line will be donated to the NSPCC.

If you visit the bus don't forget to tell them *STC* sent you. Let us know how you got on, if you won any prizes and, hey, why not send us a photograph of you with the bus? We'll print the best ones in *STC*.

The Sega Charts

Introducing the new-look *STC* Sega Charts - now including the Mega CD chart!

up down non mover new new entry re-entry

MEGA DRIVE

- 1 **new** COOL SPOT
- 2 **down** FLASHBACK
- 3 **down** PGA TOUR GOLF 2
- 4 **down** ECCO THE DOLPHIN
- 5 **down** SUPER KICK OFF
- 6 **down** FATAL FURY
- 7 **down** SONIC THE HEDGEHOG 2
- 8 **down** TINY TOONS: BUSTER'S TREASURE
- 9 **down** DESERT STRIKE
- 10 **down** ROAD RASH 2

MEGA CD

- 1 **down** ROAD AVENGER
- 2 **up** SHERLOCK HOLMES
- 3 **new** AFTERBURNER 3
- 4 **up** WOLFCHILD
- 5 **down** JAGUAR XJ220
- 6 **down** BLACK HOLE ASSAULT
- 7 **down** PRINCE OF PERSIA

MASTER SYSTEM

- 1 **down** SONIC THE HEDGEHOG 2
- 2 **up** WIMBLEDON TENNIS
- 3 **down** MICKEY MOUSE 2
- 4 **new** SUPER TENNIS
- 5 **down** WWF STEEL CAGE CHALLENGE
- 6 **down** LEMMINGS
- 7 **down** TAZ-MANIA
- 8 **down** ALIEN STORM
- 9 **re** THE SIMPSONS
- 10 **down** G-LOC

GAME GEAR

- 1 **up** MICKEY MOUSE 2
- 2 **down** SONIC THE HEDGEHOG 2
- 3 **up** WWF STEEL CAGE CHALLENGE
- 4 **down** LEMMINGS
- 5 **down** MICK & MACK: GLOBAL GLADIATORS
- 6 **down** NINJA GAIDEN
- 7 **up** BATMAN RETURNS
- 8 **down** STREETS OF RAGE
- 9 **down** TOM & JERRY
- 10 **re** WIMBLEDON TENNIS

*Mega CD chart covers only games released so far.

Editor: Richard Burton • Design: Clare Gillmore • Publisher: Chris Power

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Sonic

THE HEDGEHOG

ATTACK ON THE DEATH EGG

THE UNDERGROUND LABORATORY OF DOCTOR KINTOBOR. NOW THE SECRET HEADQUARTERS OF A CERTAIN BLUE HEDGEHOG...

BUT SONIC, IF KINTOBOR WAS CHANGED INTO ROBOTNIK LIKE YOU SAID, HOWCUM THAT'S HIS FACE? HOWCUM?

I'LL SAY IT JUST ONE MORE TIME, TAILS. THIS IS KINTOBOR'S COMPUTER. THE FACE IS JUST A HOLOGRAM TO MAKE THE DARN THING EASIER TO USE.

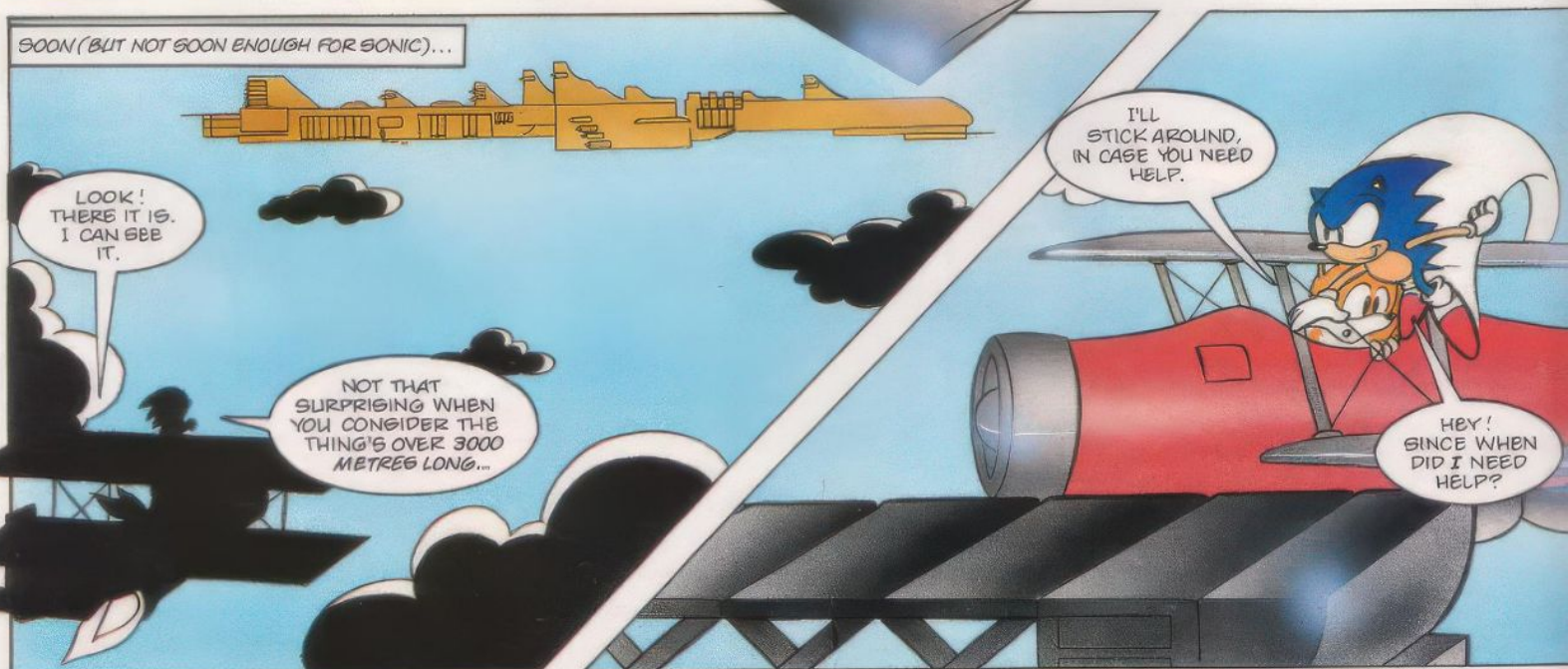
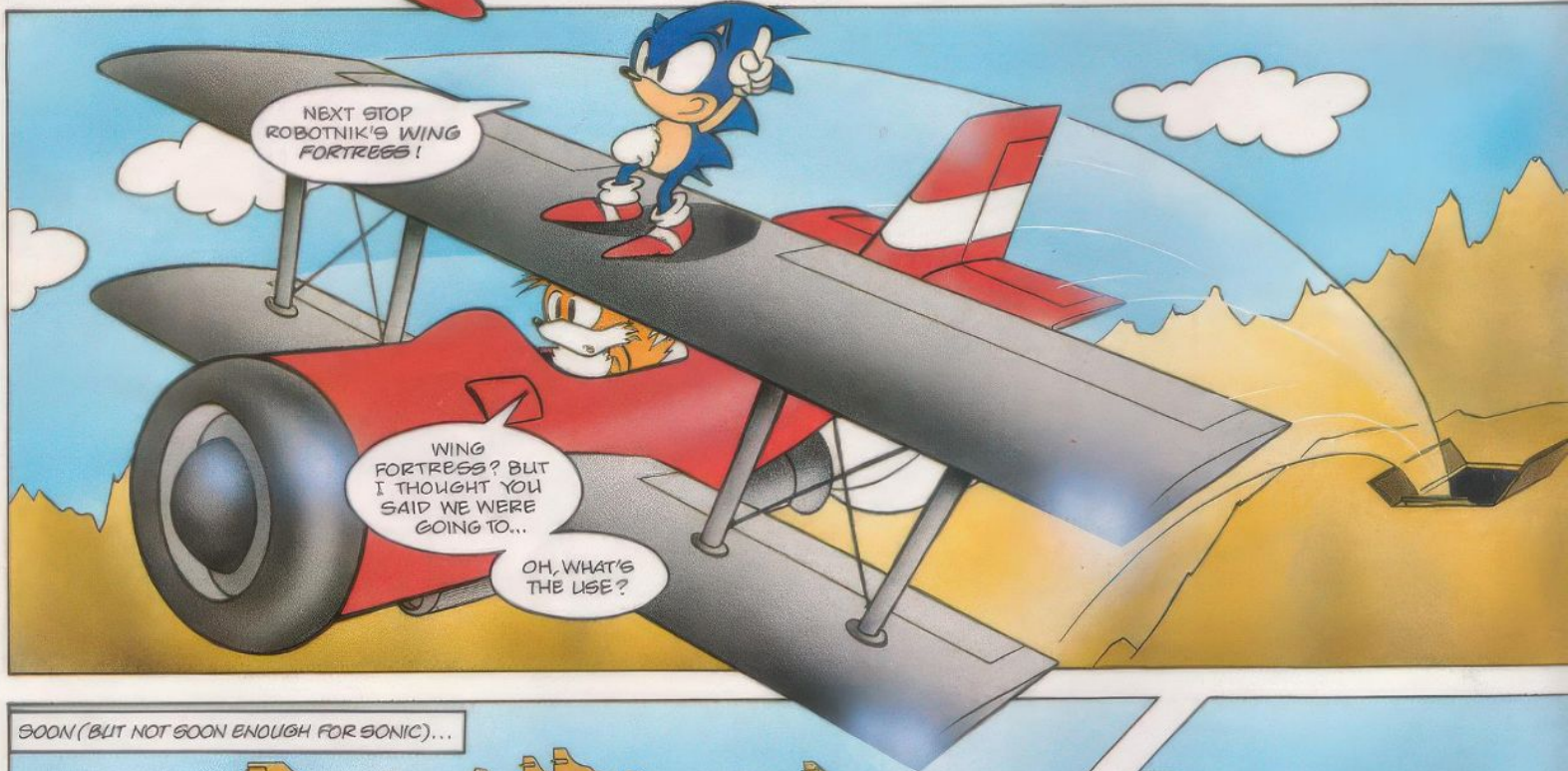
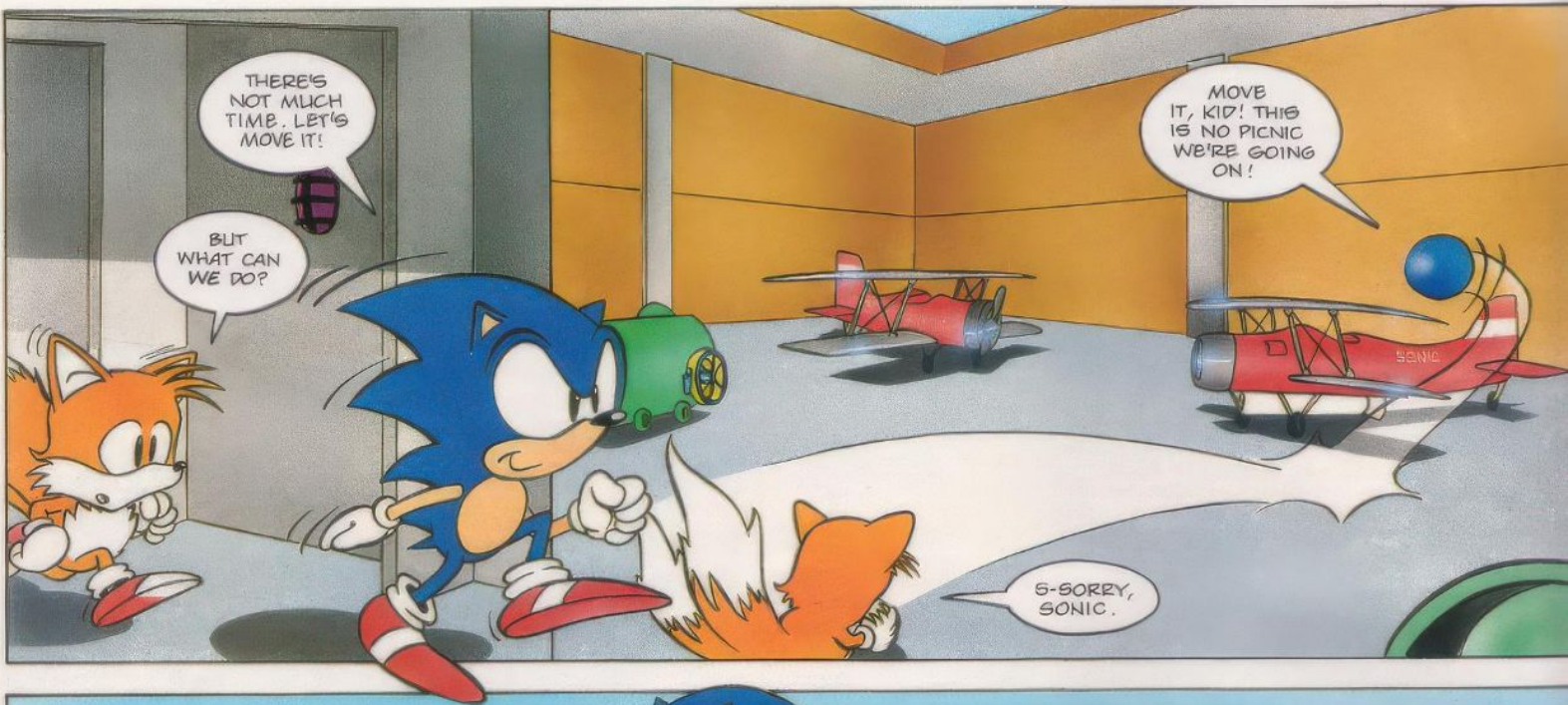
GOT IT?

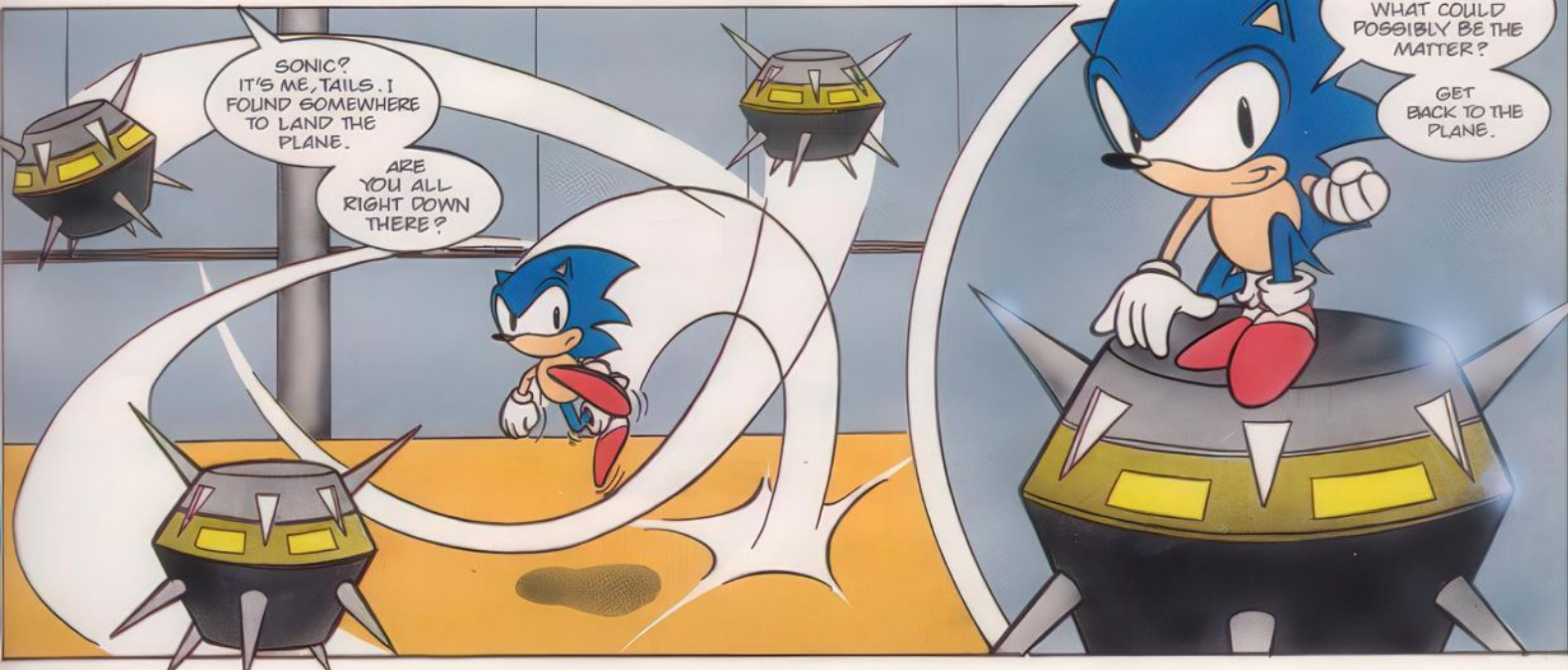
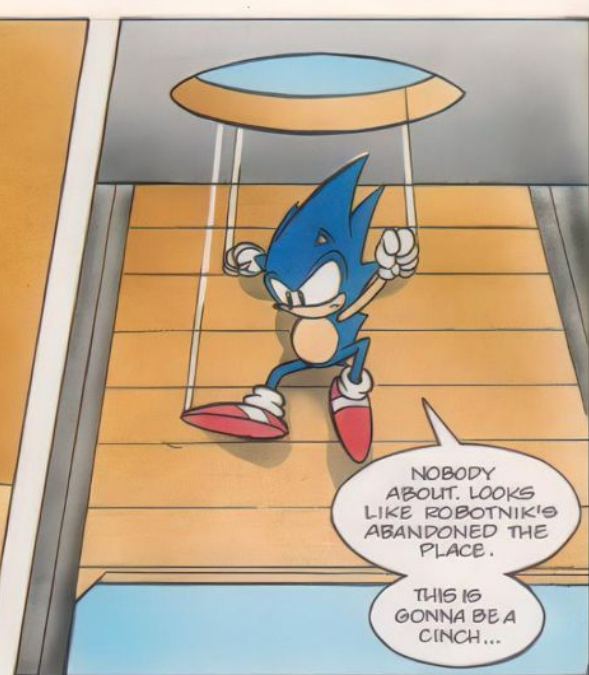
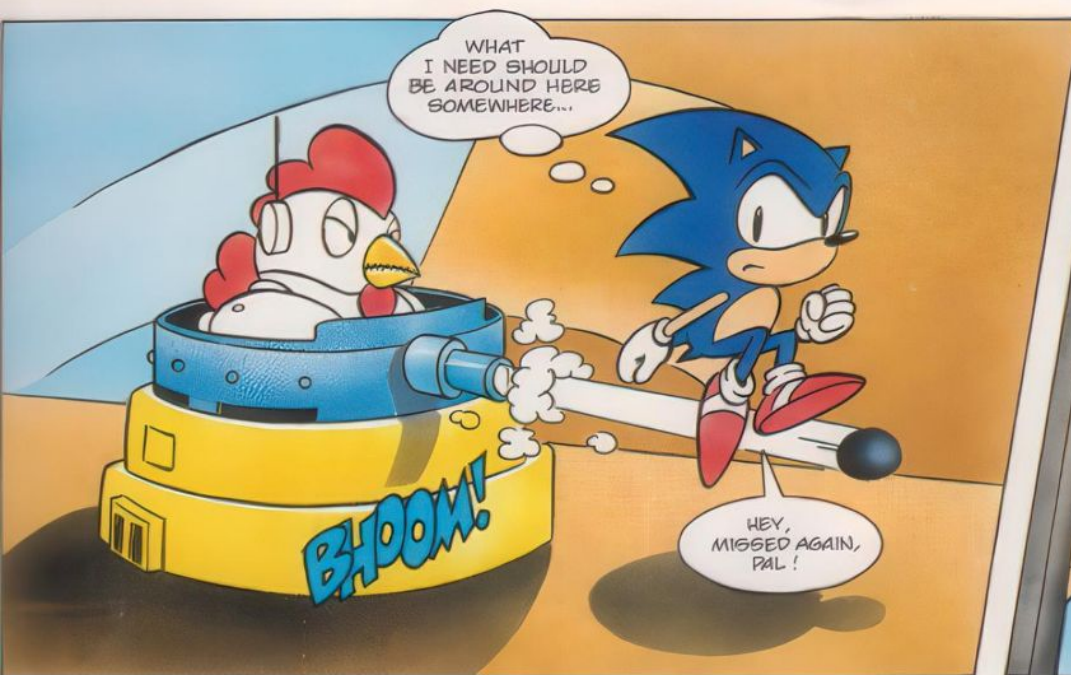
NOW BUTTON IT, THERE'S SOMETHING GOING ON OUT THERE...

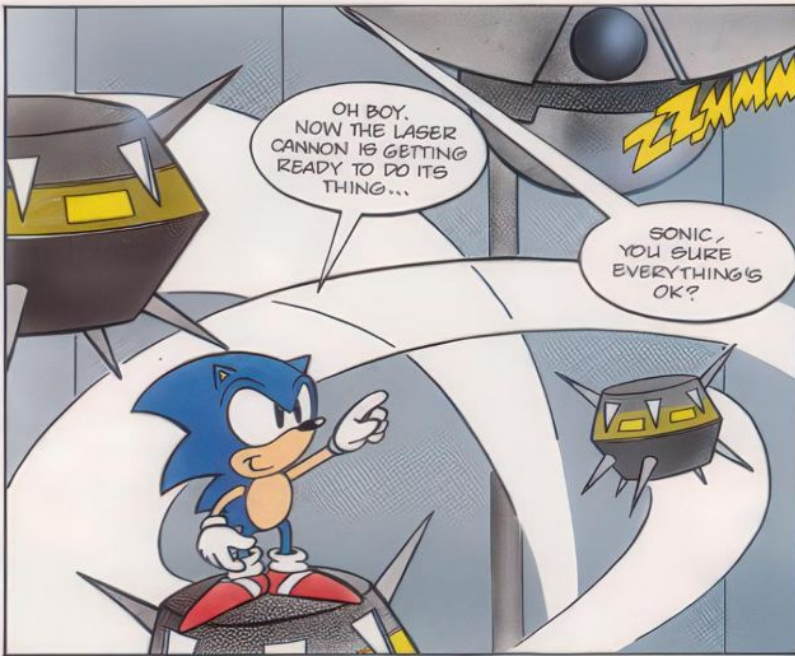
COMPUTER, PUT IT ON SCREEN.

TH-THAT'S ROBOTNIK'S DEATH EGG SPACE SATELLITE. BUT I THOUGHT IT HAD BEEN DESTROYED!

LOOKS LARGE AS LIFE TO ME, BUDDY, AND HEADING FOR A CRASH LANDING RIGHT IN THE MIDDLE OF EMERALD HILL ZONE.

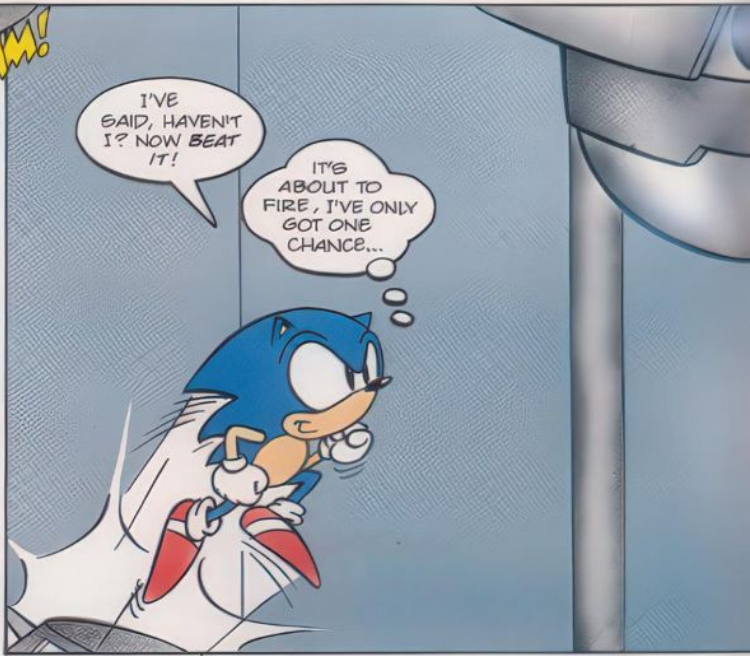






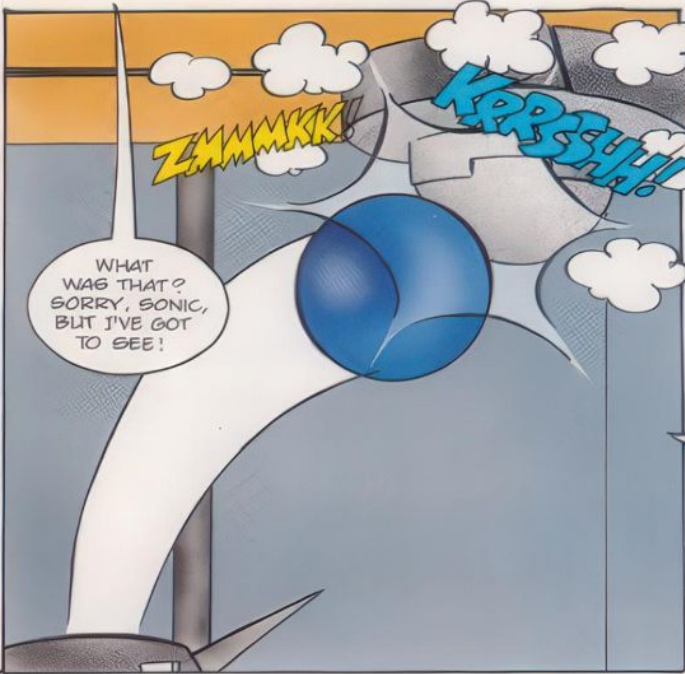
OH BOY,
NOW THE LASER
CANNON IS GETTING
READY TO DO ITS
THING...

SONIC,
YOU SURE
EVERYTHING'S
OK?



I'VE
SAID, HAVEN'T
I? NOW BEAT
IT!

IT'S
ABOUT TO
FIRE, I'VE ONLY
GOT ONE
CHANCE...



ZMMMKK!

KRRSHH!!

WHAT
WAS THAT?
SORRY, SONIC,
BUT I'VE GOT
TO SEE!



HEY PAL,
I APPRECIATE THE
CONCERN AND EVERYTHING,
BUT IF I SAY EVERYTHING'S
OKAY, IT'S OKAY.

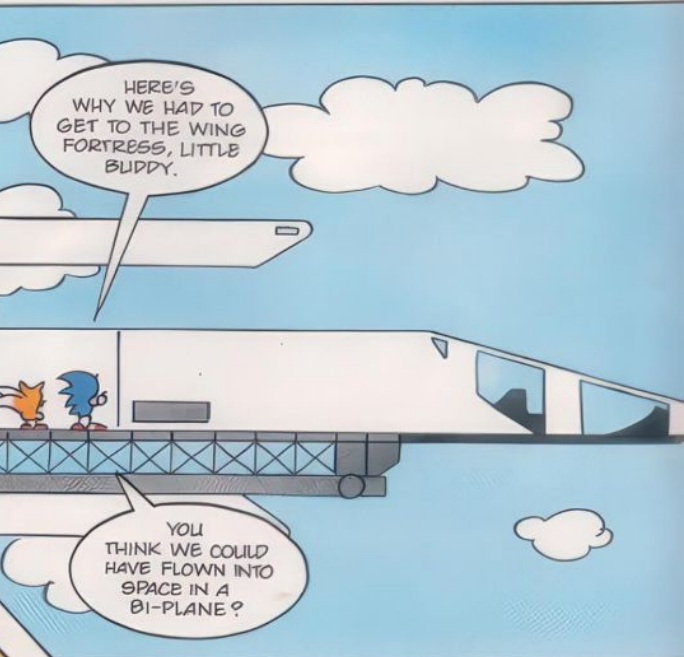
OKAY?

YES,
SONIC, SORRY
SONIC.



I SUPPOSE
YOU MIGHT AS WELL
COME ALONG NOW.
BUT IF YOU CAN'T
KEEP UP ALL BETS
ARE OFF.

GEE
THANKS SONIC.
DON'T WORRY, I'LL
KEEP UP.



HERE'S
WHY WE HAD TO
GET TO THE WING
FORTRESS, LITTLE
BUDDY.

A SPACE
SHIP!

YOU
THINK WE COULD
HAVE FLOWN INTO
SPACE IN A
BI-PLANE?



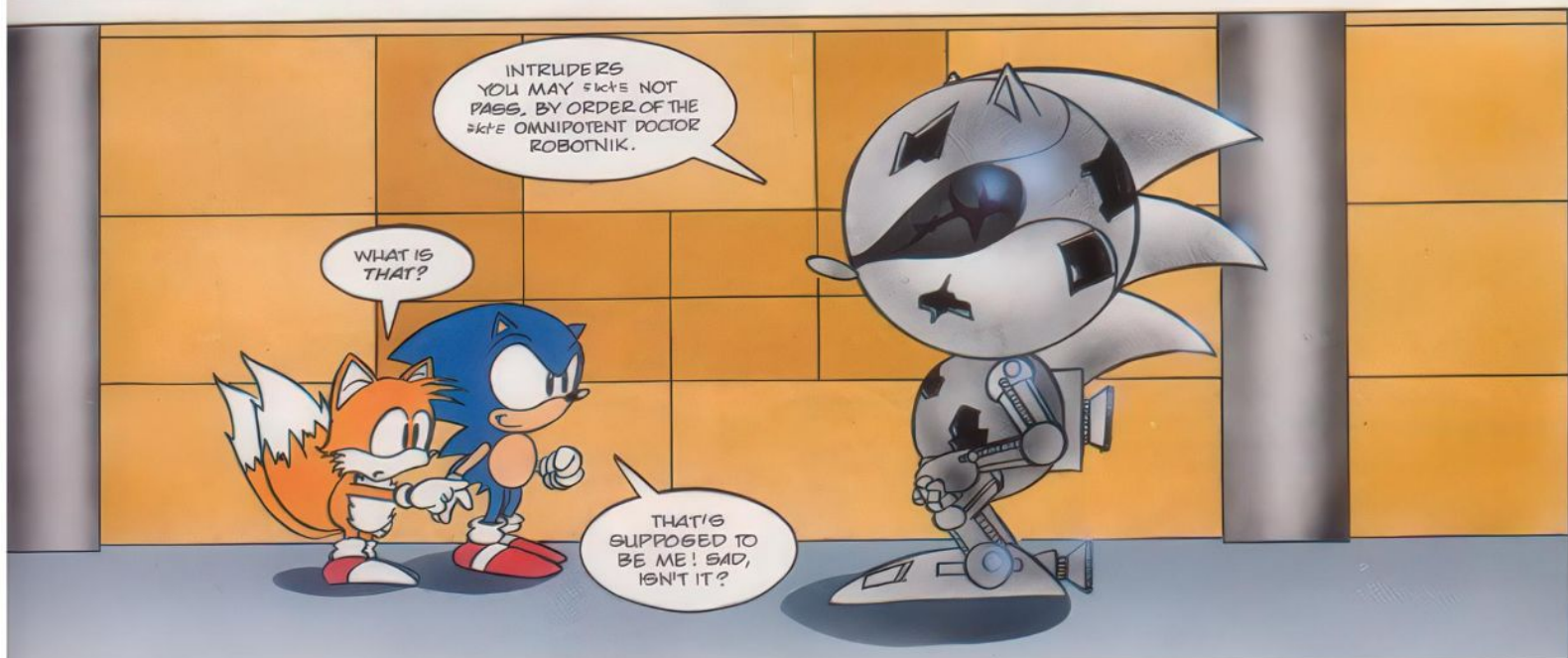
MOMENTS LATER,
IN HIGH ORBIT...



WOW!
THE DEATH
EGG!

TAILS,
WHAT IS IT WITH
YOU AND STATING
THE BLATANTLY
OBVIOUS?

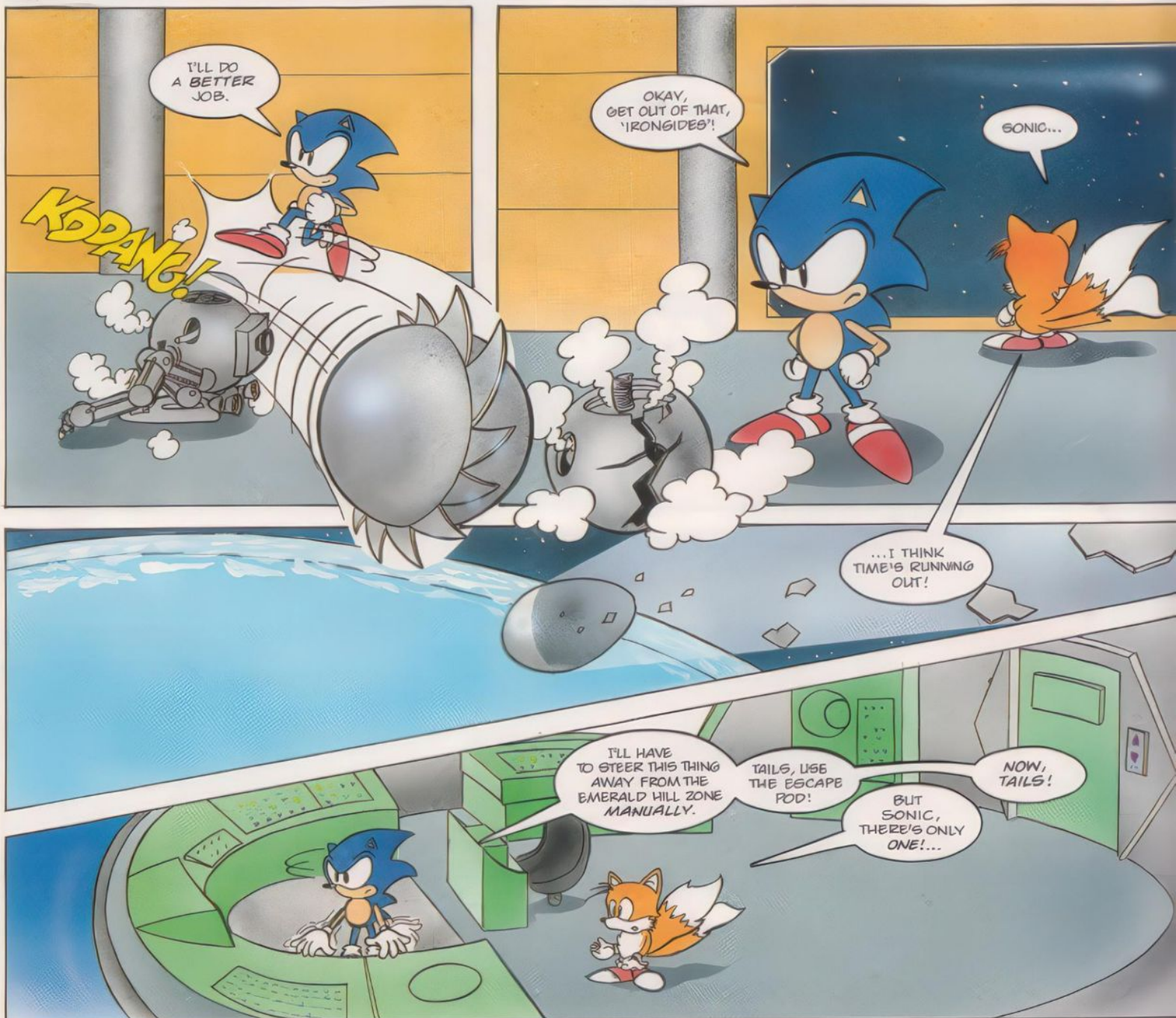
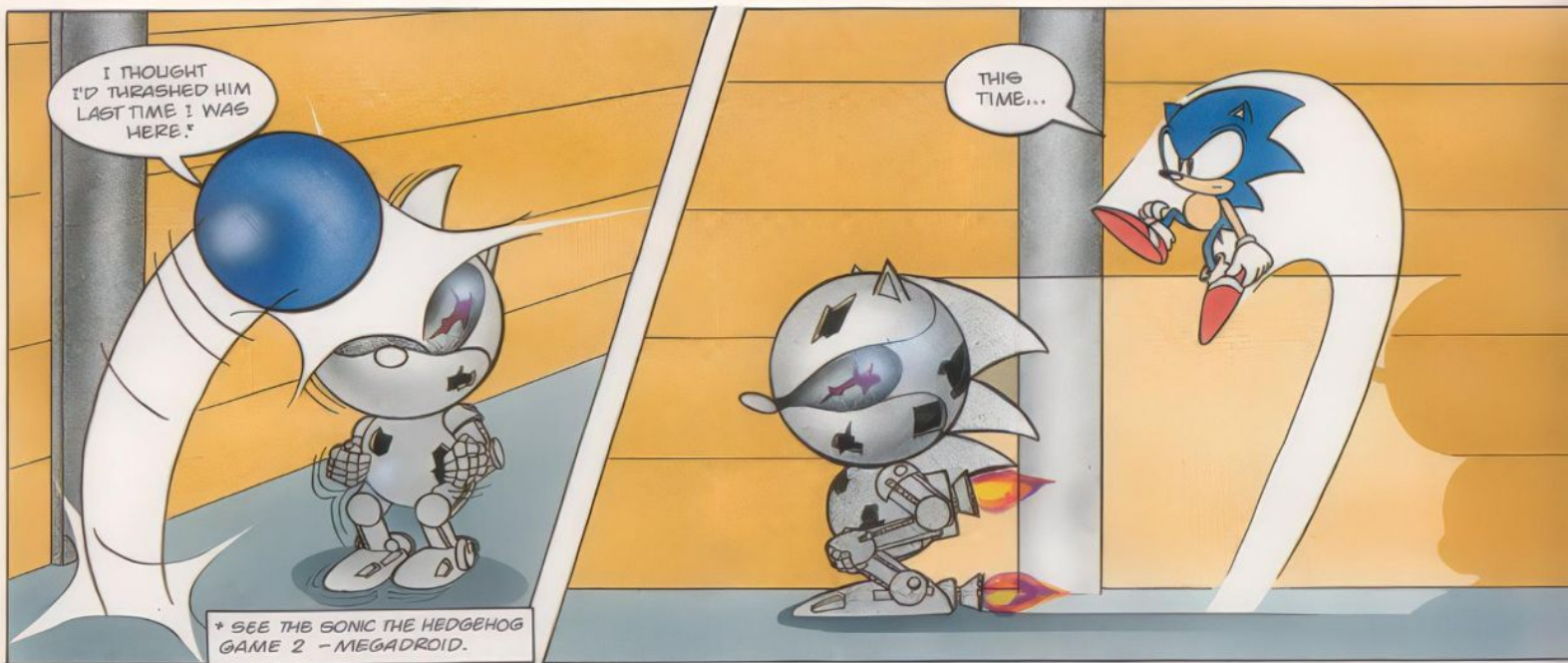
STAND BY
FOR
DOCKING..

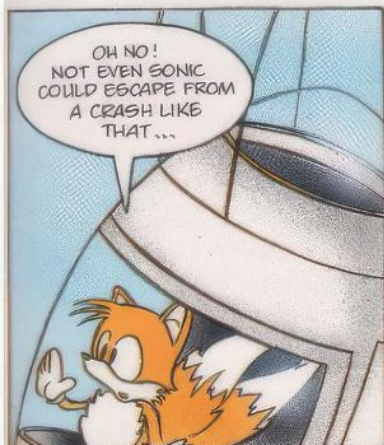
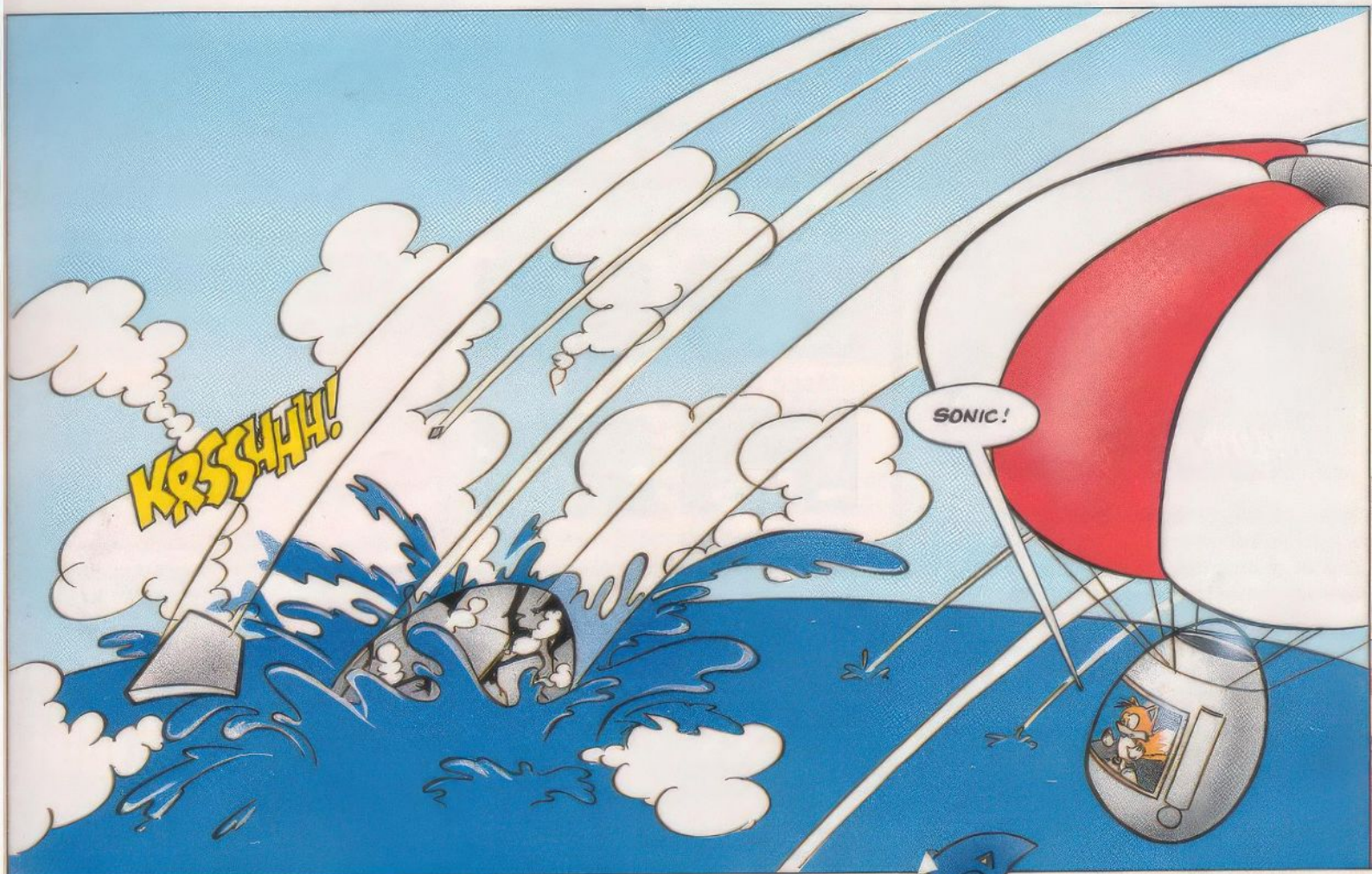


INTRUDERS
YOU MAY NOT
PASS. BY ORDER OF THE
OMNIPOTENT DOCTOR
ROBOTNIK.

WHAT IS
THAT?

THAT'S
SUPPOSED TO
BE ME! SAD,
ISN'T IT?





MORE SONIC MEGA-ACTION NEXT TIME!

REVIEW Zone

Enter the zone that brings you the up-to-the-nanosecond reviews of all the new releases for the Sega games systems.

STC REVIEWERS THIS ISSUE:
Tony Takoushi and Richard Burton.

MAZIN WARS

game type:
PLATFORM
1 PLAYER



Mega Drive



Mega CD



Master System



Game Gear

STC Rating System

under 40% - Yawnsville
40 - 70% - Normalsville
70 - 80% - Fun City
80 - 90% - Big Time City
over 90% - Mega City!

MAZIN WARS, or MAZIN SAGA as it was originally called in Japan, is based around a very famous comic strip. You have to battle against the odds in an effort to rid your world of beastly brutes and pretty mindboggling bosses.

Each stage is made up of distinct sections. There are ordinary left/right scrolling battles. Here you have to hack the enemy with your sword and jump or spin over them. There are goodies to collect in the form energy top-ups. The enemies are varied with really superbly animated slugs, silky smooth droids and smooth Morphs.

These sections are challenging and attractive. You have to fight mini-bosses around halfway through. On level one, for instance, you have to slash the heel of an enormous foot, then battle on and face the really B-I-G boss. This creep is a huge head with a steel fist that slides in from the side of the screen.

Perhaps the most amazing part of this game is the one-on-one sword-slashing boss encounters. Here the view changes and you battle as an enormous character against an equally enormous boss. The graphics and animation are just so smooth, the moves are skilful and your tongue will drool at the action!

There is some variety to the game with forced scrolling sections and some nasty combos to crack.

Overall a very polished game. A Must Buy! - TT.



SEGA WORLD TOURNAMENT GOLF

game type:
SPORTS



1 - 4 PLAYERS

It has been a while since Master System owners had a good golf game to themselves. SEGA WORLD TOURNAMENT GOLF is a cracking game with plenty of polish and a different viewpoint from all previous golf games on the Master System.

You can have from up to four players, with options to play in Medal or Championship formats. There is a choice of courses (Country or Links) and you can select 18, 36, 54 or 72 holes to play.

The player options are flexible too with the ability to enter your own name, place the tee, choose from three other clubs and set the difficulty level (novice, amateur or pro).

When playing the game you are given a top-down view of the course and a cursor indicates the line of shot. Club, tee, wind direction and ball trajectory are all shown with icons and graphic boxes. You can view the hole by scrolling the course, or view the overall course map at any time.

To play a shot you have to set the strength of shot and then the snap, or break. Both are triggered by pressing a button as a gauge rises and falls.

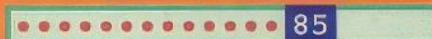
Overall this is a challenging simulation and with two courses is not a game that will be cracked too quickly. It looks good, plays well, although the sound is average at best. - TT.

FAST FAX

PUBLISHER PRICE

SEGA £39.99

GRAPHICS



SOUND



PLAYABILITY



RAVES

Absolutely brilliant bosses and gob-smacking animation

GRAVES

Platform sections get boring

OVERALL

85%



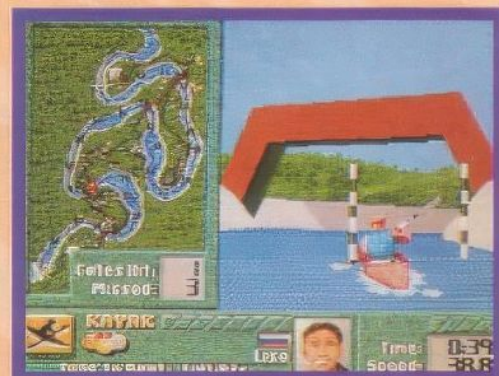


SUMMER CHALLENGE

game type:

SPORTS

1 - 10 PLAYERS



FAST FAX

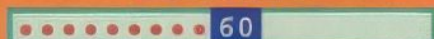
PUBLISHER PRICE

SEGA £29.99

GRAPHICS



SOUND



PLAYABILITY



RAVES

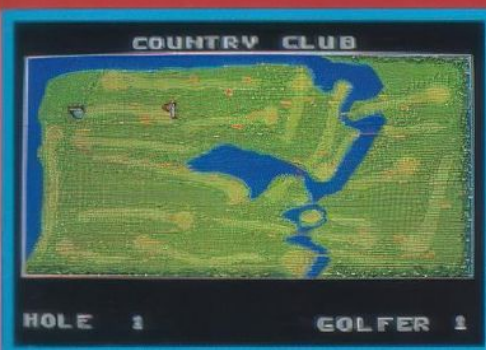
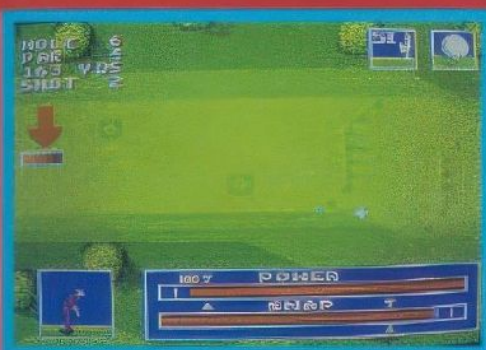
The graphics will make your friends green with envy!

GRAVES

You can lose sight of the green

OVERALL

75%



You can't convince me that sports games aren't the fiendish invention of joystick manufacturers. What better way to destroy a perfectly good joystick than by hitting it repeatedly to get some on-screen athlete moving? Then, of course, there's no choice but to buy a new one!

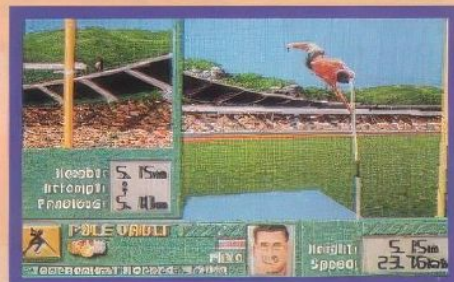
SUMMER CHALLENGE at least gives the poor, beleaguered joypad a breather. This Olympic-style sports sim offers not only the traditional button-pounding track and field events like 400M Hurdles, Pole Vault, High Jump and Javelin but also a range of non-stadium events such as Cycling, Archery, Kayaking and even Equestrian. These require a somewhat more 'leisurely' use of the controller.

Up to 10 players can take part in all eight events, or you can play against defined International champions. The game offers a training mode for all events before you head into competition in the tournament mode. There's also a very useful instant replay facility.

Graphics and animation in SUMMER CHALLENGE are very good. The screen for each event consists of a window showing the competitor in action plus a window giving a map view of the course. However, the back-view viewpoint of competitors doesn't help when it comes to sports where distance has to be judged.

The game is packaged well with a comprehensive manual and separate, useful booklet listing controls for all the events.

In a competitive field of sports games on the Mega Drive SUMMER CHALLENGE comes high in the rankings but doesn't quite get the gold medal. Good for summer playing, though. - RB.



FAST FAX

PUBLISHER PRICE

ACCOLADE £34.99

GRAPHICS



SOUND



PLAYABILITY



RAVES

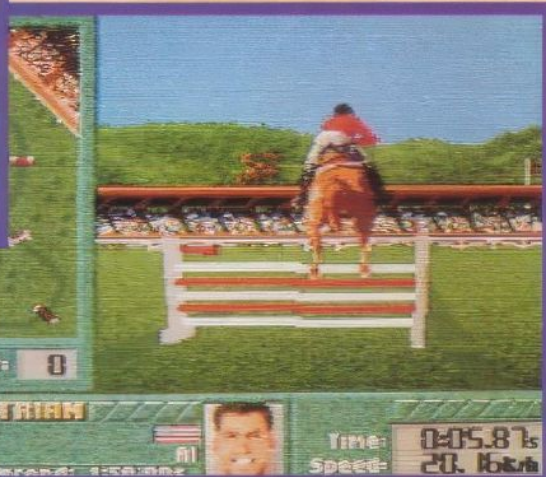
Good variety of sports. Visually impressive

GRAVES

Awkward views, difficult control

OVERALL

80%



NIGHT. IBAKARI
PROVINCE, JAPAN.

JOE MUSASHI HAS FOUGHT
HIS WAY THROUGH FIVE
LEVELS OF THIS STRONG-
HOLD, EACH GUARDED BY
A SKILLED ASSASSIN, TO
REACH THIS POINT ...

HIS ENEMIES, THE RENEGADE
NINJA CLAN THE NEO ZEED,
HAD KILLED HIS SENSEI AND
KIDNAPPED NAOKO, HIS LADY
LOVE.



NOW HERE SHE WAS BEFORE HIM.



HOW PALE SHE LOOKS.
HOW SOFT HER BREATHING.

Shinobi

The FEAR Pavilion
part 6

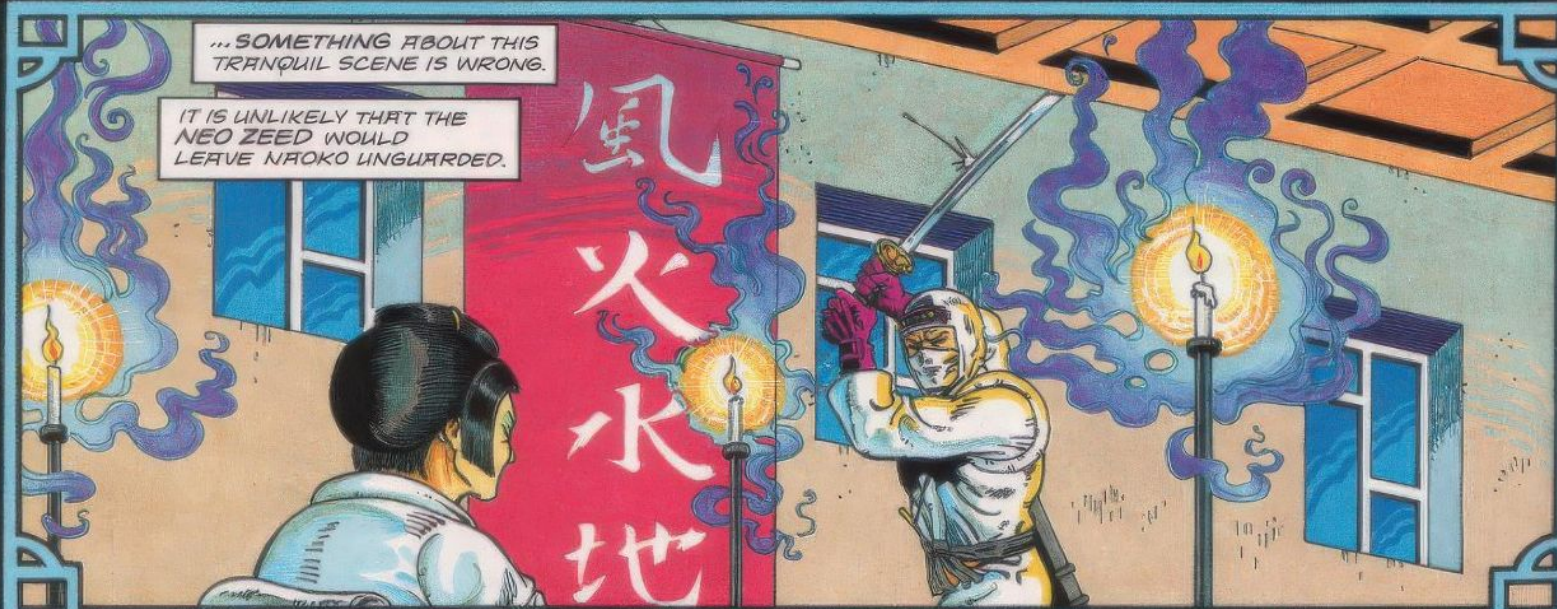


THOUGH MUSASHI'S
HARAGEI* TELLS HIM
THERE IS NOTHING TO
WORRY ABOUT ...

* HARAGEI - A KIND OF SIXTH SENSE POSSESSED
BY NINJA, SIMILAR TO RADAR - MEGADROID.

...SOMETHING ABOUT THIS
TRANQUIL SCENE IS WRONG.

IT IS UNLIKELY THAT THE
NEO ZEED WOULD
LEAVE NAOKO LINGUARDED.



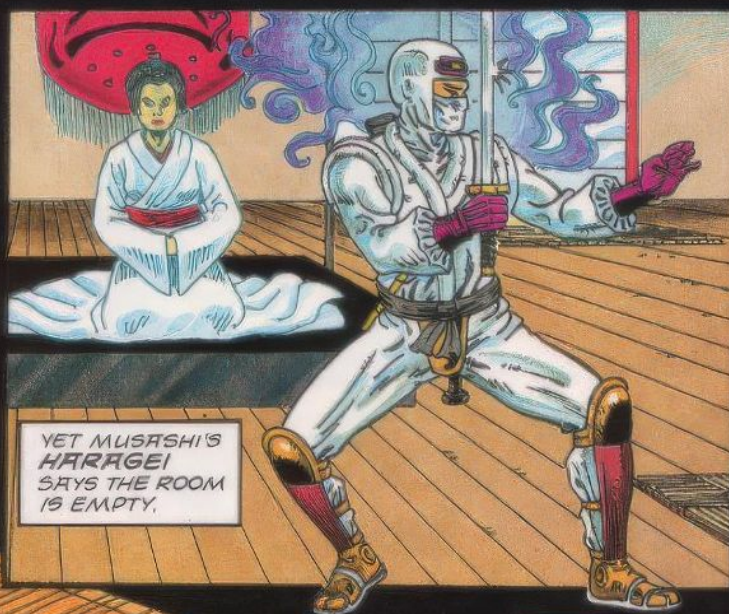
JUST MUSASHI AND NAOKO.



WAIT ...



YET MUSASHI'S
HARAGEI
SAYS THE ROOM
IS EMPTY.



© 1993
HAWAIIAN
700N

WHY HADN'T HE NOTICED
IT BEFORE? NAOKO
WOULD NEVER SHOW HER
RED UNDER-KIMONO IN
SO BRAZEN A MANNER.



EITHER NAOKO HAD
BEEN DRESSED BY
SOME ONE ELSE OR,
INCREDIBLY, THIS
WAS NOT NAOKO.



CHING
CHING!

IMPOSSIBLE THOUGH IT MIGHT SEEM, THIS IMPOSTER HAD BEEN ABLE TO FOOL MUSASHI'S HARAGEI, HOWEVER BRIEFLY.



KRANG!

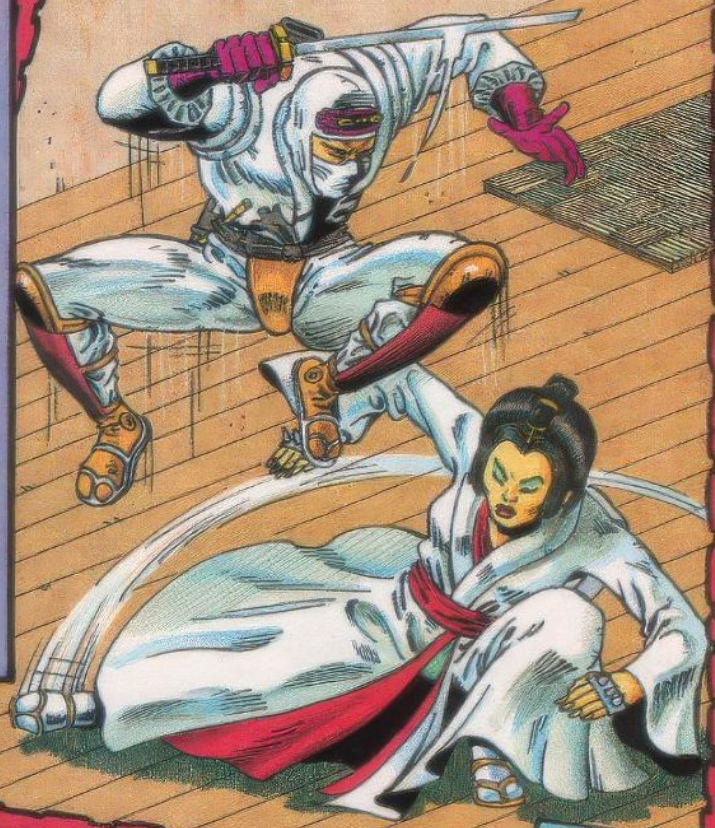


THE WOMAN'S NINJA SKILLS MUST BE TRULY EXTRAORDINARY.

SHE LOOKS EXACTLY LIKE THE ONLY WOMAN MUSASHI HAS EVER LOVED.



AND OF COURSE, SHE HAS ANOTHER ADVANTAGE.



WHICH MAKES IT HARD FOR HIM TO FIGHT BACK.



CRACK!

UGGH!

SHE REVEALS HER TRUE SELF. THE UNIFORM IS SYMBOLIC - IT REPRESENTS 'WATER'.

IS IT POSSIBLE THAT THIS WOMAN COULD BE ONE OF THE LEGENDARY FOUR ELEMENTS, THE TERRIFYING TORTURERS WHO ENFORCE THE LAW OF THE NEO ZEEDE?

AND IF SHE IS, WHERE ARE THE OTHER THREE?





WHERE ARE EARTH,
AIR AND FIRE?

OF COURSE, SOME QUESTIONS
ARE BEST LEFT UNANSWERED.

AND IT IS ONLY THEN
THAT THE DESPAIR OF
THE SITUATION CRASHES
DOWN ON MUSASHI.

NAOKO WAS NEVER HERE.
IT WAS JUST AN ELABORATE
TRAP, DESIGNED TO LURE HIM
OFF-GUARD AND DESTROY HIM.

ANY MORE TIME WASTED
IN THIS PLACE BROUGHT
THE REAL NAOKO EVEN
CLOSER TO DEATH.

FOOMPH!

BESIDES, THE FOURTH LESSON OF
NINJITSU IS THAT THE SUCCESS OF
THE MISSION IS MORE IMPORTANT
THAN WINNING A SINGLE BATTLE.

BETTER FOR NAOKO THAT
MUSASHI SURVIVE TO
FIGHT ANOTHER DAY.

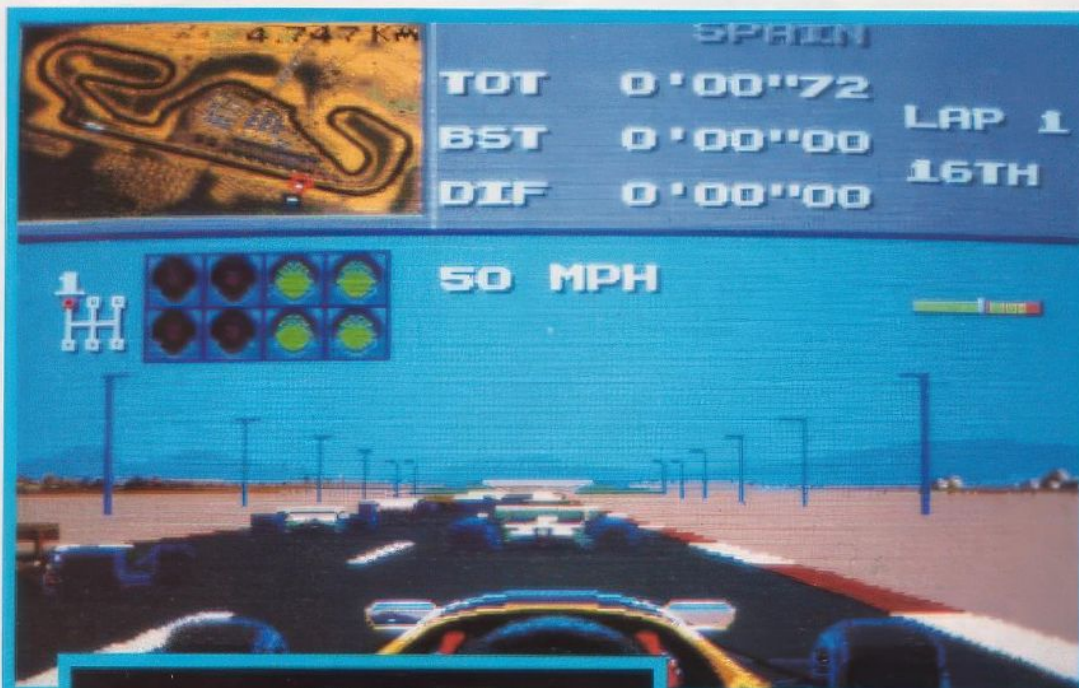
KKRASHH

THERE WOULD BE PLENTY OF TIME
TO BATTLE THE FOUR ELEMENTS
WHEN NAOKO WAS SAFE.

IT WAS A MATCH HE WAS
LOOKING FORWARD TO.

THE END?

A NEW SHINOBI STORY
BEGINS IN 5TC SOON!



Domark goes for pole position

Formula 1 motor racing roars onto the Mega Drive with F1, the new release from Domark.

This 8-Megabit cart will allow players to explore all the world's major circuits and race with top drivers and teams in this, the first motor racing game officially approved by the FIA Formula One World Championship, the ruling body of the sport.

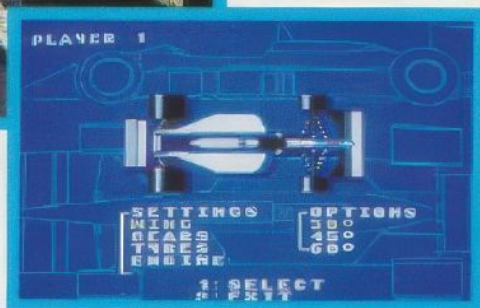
F1, according to Domark, will boast a 'Turbo' mode that makes it the fastest motor racing game yet. In addition there will be realistic engine sounds in four-channel stereo, individual driver personalities and driving styles, pit stops for tyre changes and car set-ups and a whole raft of other features. Battery back-up is provided for any races called off on account of dinner being ready!

F1 is a major release across all the Sega systems with Mega Drive (£44.99) and Master System (£29.99) versions due out at the end of August and the Game Gear version (£24.99) out about a month later.

Race the world's top circuits (MD version)



Select a track (MD version)



Car set-up option (MS version)



Two-player mode (MS version)

Ecco Leaps Higher on CD

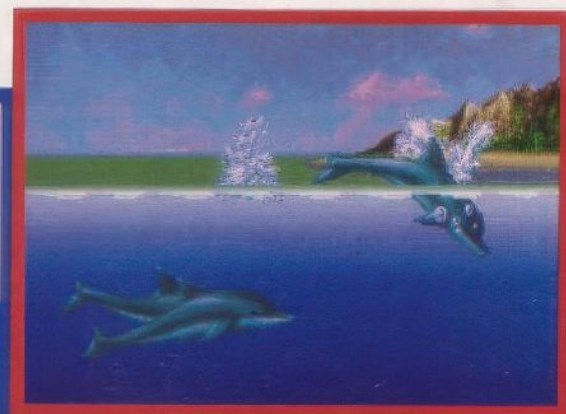
Ecco set to sound even sweeter on the Mega CD

Ecco, currently the gaming world's most popular dolphin, is moving onto the Mega CD.

Ecco the Dolphin was a huge hit on the Mega Drive and the conversion to Mega CD closely follows the original, with the addition new opening animation and a couple of extra sections.

However, it is in the sound department that the biggest changes have taken place. A spectacular new CD-quality musical score has been added, recorded in Q-Sound for a surround-sound effect. Sound effects also have been dramatically improved, with real splash sounds when the dolphins jump in and

Ecco: looking good and sounding even better on the Mega CD.



out the water.

The Ecco Mega CD is already on sale in America where it is getting rave reactions. It should be on sale in Britain around November with a price tag of about £40.00. Watch for it.

The New Faces of Golden Axe

Golden Axe III introduces new cast of characters

SELECT PLAYER



The new Golden Axe crew. Clockwise from top: The Falcon Man, Cragger, Burn, Glinder and Cronus.

The familiar faces of Ax-Battler, Gilius-Thunderhead and Tyris-Flare, from the first two GOLDEN AXE games (not to mention the brilliant STC comic strip which comes to a close this issue) are about to disappear from the upcoming GOLDEN AXE III.

In their place meet a man called Glinder, a woman called Burn, Cragger the giant, Cronus the Jaguar and The Falcon Man.

Cronus, the Jaguar-like creature, can spring like a cat, slash with his claws and gnaw on your neck!

Cragger is a hulking brute who is slow to attack

but almost unstoppable when he does! The Falcon Man is a bird-man who just loves to drop in on you! His specialty is a flying attack with claws outstretched.

GOLDEN AXE III has many new play touches, including an enormous wagon with wheels which you can fall under and new magic powers to summon. There are masses of new features with multi-path round structures, more intelligent nasties and almost double the moves than GOLDEN AXE I and II.

No definite release date as yet. Keep watching STC for further details.

Short Bursts

SPOOKY KINDA GUY

The evil Sardini family have bumped off Guy to get their hands on his inheritance and used the money to buy four palatial mansions. Guy, understandably, is a bit put out by all this and decides to seek his revenge from beyond the grave - as (wait for it!) Polterguy!

HAUNTING STARRING POLTERGUY is a spooky new release coming from Electronic Arts in September. In it Polterguy haunts the various Sardini family members out of their mansions by possessing over 400 different items. Players must keep him topped up with ectoplasm and avoid the nasty Ectobeasts.

Designed by John Salwitz and Dave Ralston of CYBERBALL and PAPERBOY fame, HAUNTING STARRING POLTERGUY is a 16-Meg action comedy game for the Mega Drive, priced at \$49.99.



FUTUREBALL

In the future there will still be baseball, according to Electronic Arts, who are about to release SUPER BASEBALL 2020 for the Mega Drive.

In 2020 there are new rules and new twists on the original game of baseball. Like, teams can be made up of males, females and robots. There are land mines in the outfield and armoured glass covering other parts of the playing area. Prize money can be earned from good plays and power-ups bought to increase the strength of pitchers and batters.

SUPER BASEBALL 2020 is a conversion of the Neo Geo arcade hit and due out in September for the MD at £49.99.



SHINING EXAMPLE

Fantasy role-playing game fans, get ready to roam through SHINING FORCE, Sega's new RPG release.

You control up to 12 characters which transform into different creatures as you progress through the eight scenarios that make up the game. As well as classic RPG features, SHINING FORCE is also contains simulated strategic combat, just to make things a little more lively! And if you want to rest after a gruelling battle, there's built-in battery back-up to save your position.

Shining Force is available for the Mega Drive at £39.99.



VIRTUAL PROGRESS

The Mega Drive version of that sizzling coin-op game VIRTUA RACING is getting closer to completion.

Thanks to the use of a special computer chip called a Digital Signal Processor it will be an awesome conversion because the DSP chip actually makes the game run faster.

The MD VIRTUA RACING is being developed in the same room as the team that developed the arcade game so you can just imagine how good its going to be!

VIRTUA RACING for the Mega Drive should be available around Christmas time or early next year - so start saving!

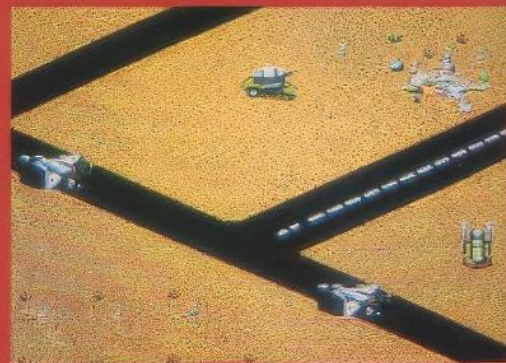
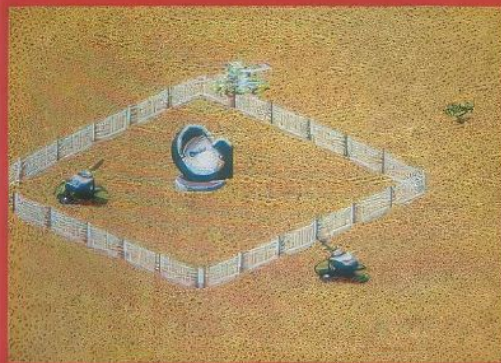
Desert Strike Hits 8-Bit

Master System and Game Gear versions on the way

Frustrated owners of Sega 8-bit systems, who have watched as the mega-hit **DESERT STRIKE** stormed across the 16-bit systems, now it's your chance to cheer. Domark's in-house programming team, The Kremlin, have pulled off a major coup by converting this superb game to the Master System and Game Gear.

The action classic, in which you pilot an advanced attack helicopter through four gruelling campaigns in order to defeat an evil middle east dictator, has sold almost a million copies across other computer and video game systems. It was Electronic Arts' most successful Mega Drive title ever and has recently spawned a sequel, **JUNGLE STRIKE**.

DESERT STRIKE for the Master System and Game Gear is due for release by Domark in September. Prices have yet to be confirmed, though should be about average for MS and GG games.



Above: Desert Strike - Master System



Above: Desert Strike - Game Gear

One Cool Cat

Look out Sonic, there's a fast, furry feline on your tail! **BUSBY BOBCAT** IN 'CLAWS ENCOUNTERS OF THE FURRED KIND' is the big new release from Accolade, starring the all-talking, fast-moving Bubby.

This 16-meg cart for the Mega Drive claims state-of-the-art cartoon animation, detailed graphics, realistic sound effects and a movie-style musical score. Bubby has a digitised voice, and a huge repertoire of expressions and mannerisms. You'll believe a bobcat can say "Ah-ooga!" and "Fluff dry!"

The game features five worlds of three levels each plus an awesome final boss screen. You must help Bubby avoid falling rocks, eggs, rolling manhole covers, cheesewheels, projectile gumballs and many other off-the-wall dangers.

BUSBY BOBCAT IN 'CLAWS ENCOUNTERS OF THE FURRED KIND' is out now price £39.99 for the MD. Watch for the full review in an upcoming STC. Meanwhile, you could get your hands on some Bubby clothing for free elsewhere in this issue.





The Legend of the GOLDEN AXE



DARK GULD'S LAIR WITHIN FIREDRAKE FELL.

I'M GOING TO REPAY YOU
FOR ALL THE PAIN YOU'VE
CAUSED ME, AX-BATTLER...

...AND THEN I WILL REPAY
YOUR FRIENDS. THEIR
DEATHS WILL BE
MUCH SLOWER.

Citadel of Dead Souls

Part 6

DROP DEAD, DARK GULD.

I'VE ALREADY TRIED
THAT. I DIDN'T
LIKE IT.

THE EVIL EMPEROR DARK GULD, BROUGHT BACK FROM THE DEAD, HAS BEEN FORCED TO JOIN HIS BODY WITH THE SORCEROR BLACKSPELL. ONLY THE DEATH OF AX-BATTLER CAN COMPLETE THE RESURRECTION SPELL AND RESTORE DARK GULD TO FULL LIFE.

SOME DISTANCE TO THE EAST...

LOOK! ELVES!
JUST WHAT WE
NEED!

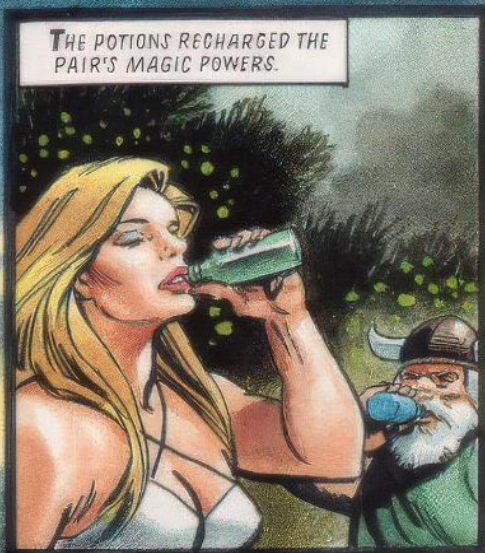
GO ON! BEAT
IT, YOU LITTLE
THIEVES!

RRAGH

YEEOWW!

THOSE ELVES,
ALWAYS
STEALING
OTHER PEOPLE'S
STUFF.

HMMM,
MAGIC POTIONS.
WE CAN USE
THESE.





THERE'S AX.
HE'S KEEPING
LOUSY COMPANY
THESE DAYS!

WAIT TILL
THEY'VE GONE.
THEN WE GO
IN THREE.



THREE!



READY?

READY.



LET'S GO!



...BY THE BLOOD OF AX-BATTLER,
I, THE SORCEROR BLACKSPELL
COMMAND YOU...

GET ON
WITH IT.

STOP!



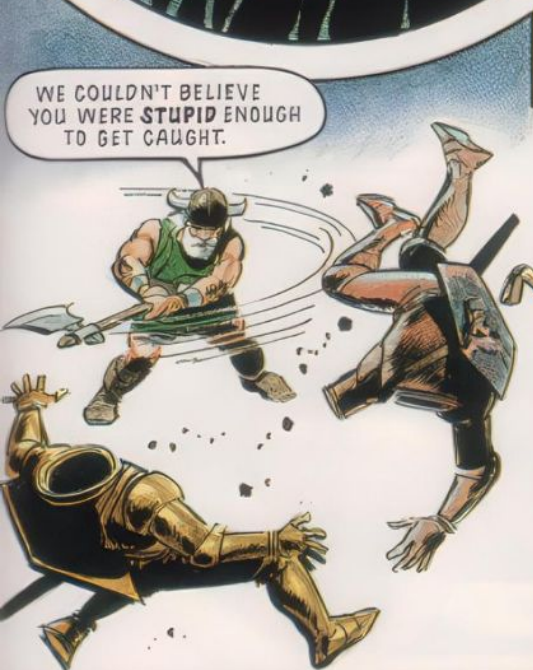
YOU WANT TO BE SEPARATED? I CAN FIX THAT!

THE WOMAN!

N-NO, NO!



TYRIS, GILIUS - WHAT KEPT YOU?



WE COULDN'T BELIEVE YOU WERE STUPID ENOUGH TO GET CAUGHT.



SHUT UP, YOU TWO. DARK GULD GOT AWAY FROM ME!

KRANNG!



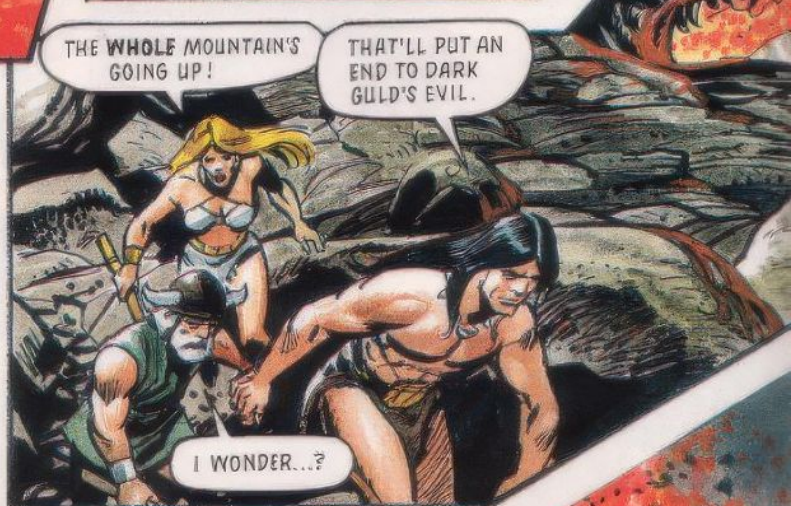
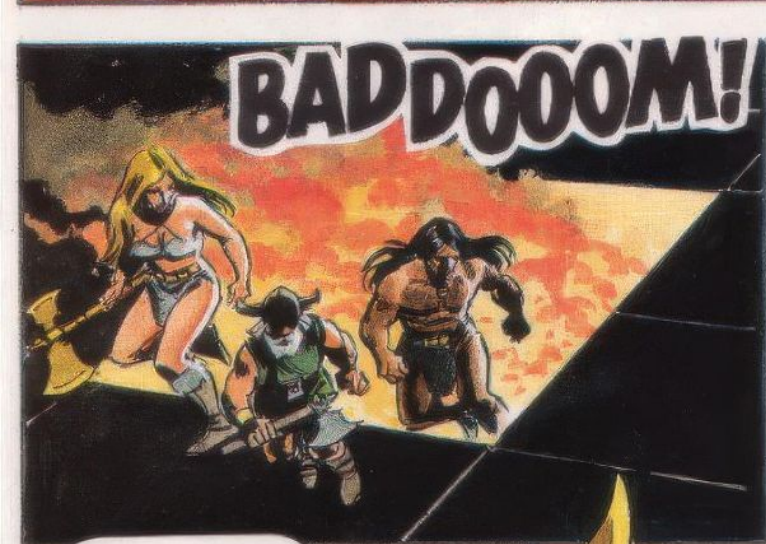
DEMON OF LAVA, WE COMMAND YOU - SEND US YOUR WARRIORS!



GILIUS, COMBINE OUR MAGIC, IT'S THE ONLY WAY TO STOP THEM!

POWER OF FIRE I COMMAND THEE!

POWER OF EARTH I COMMAND THEE!





Zone

Q & A special

Welcome to Q Zone's first Q&A Special! So many of you have been writing to STC asking for help, cheats and tips with games that STC Game Guru David Gibbon has gone into overdrive to answer your questions. Here is the first of, hopefully, many Q&A Specials.

Mega Drive



GHOSTBUSTERS

Q I have been struggling on the last level of Ghostbusters on the Mega Drive. Please could you print a cheat to help me?

ANDREW REILLY, BURY, LANCASHIRE.

A Sorry to hear you have been having problems with this spooky game, Andrew. You must be pretty good to get to the last level. I have a money cheat which allows you to boost your cash to over \$1m enabling you to buy everything!

Next time you play the game and enter your account number. Alter the last two digits by increasing one and decreasing the other.

GOLDEN AXE

Q I have tried the level select cheat from STC issue 1 for Golden Axe on the Mega Drive, but I can't make it work. What am I doing wrong?

ADAM RICHMOND, BARRY, SOUTH GLAMORGAN.

A I cannot understand why it is not working for you, Adam. I have tried the cheat and it does work, however, I have found another way of getting a level select for this game:

When selecting a player hold down Right/Down diagonal together with the B button and Start. You will now have a level select.



CASTLE OF ILLUSION

Q Do you know of any cheats for Castle Of Illusion on the Mega Drive?

MICHAEL MAWDSLEY, SOUTHPORT, MERSEYSIDE AND KATE LOWE, LEIGH, LANCASHIRE.

A After going through my vast array of cheats, I finally came across one for this game which will give you loads of lives:

When you are on the in-between levels screen keep pressing Start as the points are being added to your score. This will give you extra lives!

CHAKAN

Q I am having great problems with Chakan: The Forever Man on the Mega Drive. Do you have any cheats for this game?

ROBERT PLANT, RODE HEATH, STONE-ON-TRENT.

A I can give you a number of tips, Robert, to help you in your quest. I have also come up with a great level skip cheat:

LEVEL SKIP

First select the practice mode and start the game. Now, move Chakan onto the small platform which is just top right of the Sky Portal. Press Start, then select and use the passage spell. You should now have skipped 12 levels and acquired all of the weapons available. This will make completing the game much easier.

DEADLY MOVES

While rolling in the air, jump again and you will roll a second time which will enable you to travel much further and higher. Use the Spin Attack at the same time to produce a deadly move!

COLLECTING THE POTIONS

When entering a new level start by collecting all the potions. Now, destroy yourself without finishing and re-do the level again including picking up the potions. This way if you are about to enter a very tough level or meet a nasty guardian you can go in with loads of potions. Be warned that the Clear-Air potion will only appear once.

BOSSSES TOO TOUGH?

If you are having problems defeating the bosses the best way is to use the Doorway magic potion. This way you restart the battle with loads of time and power.

SUPER HANG-ON

Q Please could you give us some passwords or cheats for the motorbike racer, Super Hang-On on the Mega Drive?

IAN MOORE (NO ADDRESS) AND JUNAID AMLA, PRESTON.

A This is quite an old game, but one that is still causing a lot of headaches. Here are several cheats which should be entered as passwords:

To get plenty of cash enter:
51B04000A0500
70J0CG976ACMGI

Also, enter these codes for each level which should really help you to complete the game:

LEVEL PASSWORD

1 1FF3C546F30504
9FKLJEMBAJFPF

2 1053D546F30504
DC05LHMFADF5P

3 1DF3A546F30524
FCGJEMIMCFNQTN

To see the end sequence enter:
5FF3F546F35564
FF05LPIMFJQNK5

CHUCK ROCK

Q I've just received a Mega Drive including six games, one of which is Chuck Rock. Do you have any cheats for the game?

LEE CRISSITES, PUTSON, HERESFORD.

A Indeed, my friend, I do have a cheat for Chuck Rock. This is a level select which should help you get through those difficult parts of the game:

When the title screen appears, using the D-Pad spell out the word ABRACADABRA (Tip: Use right and down on the joypad to get the letters R and D). If all went well Chuck Rock should wink at you showing the cheat is activated. To start it up, pause the game and move up, down, left and right to move to different levels.

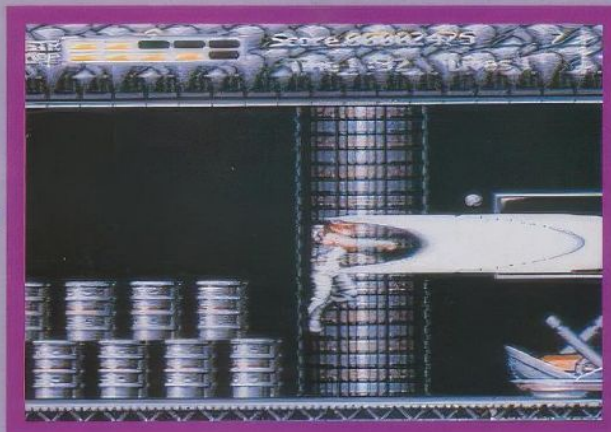
STRIDER

Q My friend tells me there is a cheat for Strider on the Mega Drive giving a level select: press Down, Down and buttons A, C, B, C, A and Start when the master is laughing. I have tried it but it does not work, please could you print the real version?

ROBERT POWELL, AVELEY, ESSEX.

A Your friend is nearly correct but the cheat is activated in a slightly different way. Try this:

When the master laughs, just before the beginning of the game, hold Down and press buttons A, C, B, C and A on the joypad to get a level select.



TOKI/SUPER THUNDERBLADE

Q Do you know of and cheats for Toki and Super Thunder Blade on the Mega Drive?

KEVIN SELLWOOD, REDRATH, CORNWALL.

A You're in luck, Kevin. I have two great cheats for Super Thunderblade, one gives you 30 lives and the other is a level select. Unfortunately, the only cheats I could find for Toki are for the Game Genie so if you don't own one yet, you will have to now!

SUPER THUNDERBLADE

Pressing buttons A, B, C and Start simultaneously on the title screen will give you 30 lives.

For the level select, press A, Up, Down, Left, Right, Right, Left, Down, Up and finally Up and Start together. It's a bit long but it works a treat!

TOKI

Enter the following codes for the Game Genie:

Infinite lives	ATWTCa88
Infinite continues	BC3TAA4T
Stop the sands of time	AATTCa44
Become invincible longer	ACWAABF8
Palace guards die with one shot	AL7ACA58 + AG7ADE56



STREETS OF RAGE 2

Q My favourite game is currently Streets Of Rage 2 on the Mega Drive. Do you have a cheat for infinite lives?

ANDREW HEATON, WORSLEY MESSES, WIGAN.

A Unfortunately Andrew, there is no cheat for infinite lives on this game. However, I do have a level select cheat which allows you to start with up to nine lives:

Plug your Joypad into port 1. Press Start and move the cursor down to the options. Now plug your joypad into port 2 and hold down A and B, then press Start. Keep A and B held until the option menu appears.

It will allow you to play with up to 9 lives and on any level.



SONIC THE HEDGEHOG 2

Q I am stuck on the Casino Night Zone in Sonic 2 on the Mega Drive. I keep getting killed by Dr Robotnik, do you have any tips you could give me?

JAMES LOWE, LIVERPOOL.

A It's really sad to hear from people who keep on getting hurt by Robotnik. They ought to lock him up and throw away the key!

To kill the evil Dr R, start by hitting his ship from the sides but make sure you avoid the electric pulses by running up the side of the wall and spinning into Robotnik. Then jump onto the middle platform in the centre of the screen, then jump up and hit him several times and get back on the platform. Repeat this procedure and he will be no more!

Master System

THE NINJA

Q I would like to know where the 5th secret scroll is in The Ninja on the Master System. I know there are scrolls in levels 1, 6, 8 and 9. Where is the other?

MARTIN MCGILLIE, Co.TYRONE, NORTHERN ISLAND.

A Ahh, that last scroll is all that is stopping you from becoming a Ninja Master. Well guess what? I am going to tell you where it is at:

It's easy really. Get onto level 4 and go to the bottom of the statue. Shoot it 5 times and the scroll will be yours!

SPEEDBALL

Q I have Speedball 2 on the Master System, but I can't get into Division One. Can you give me the code please?

MICHAEL JUDSON, PENRITH, CUMBRIA.

A Having trouble getting into the top eh? Well since you buy the comic I will help you. Just try the following:

LCLI CWAf 06XE ya3q 2bet -ls1 gGVC

ALEX KIDD IN HIGH TECH WORLD

Q I received a Master System some time ago and I have Alex Kidd in High Tech World. Can you give me any help for this game?

STEVEN JACKSON, USHAW MOOR, DURHAM.

A I have came up with some help, Steven, which I hope will be of help to you. I have a level code below, for you:

Entering 01AdGSCPvD to start playing from The Forest section of the game.

Once you are past the Forest try praying to the Gods in the Temple 100 times. This should take you to the final wooded area.

Keep those questions and queries coming in to the Q Zone, Boomers. Help is always at hand.

WONDER BOY

In
DEMON WORLD
part 5

WHEN THE WONDER BOY IS SEARCHING FOR THE VILLAGERS WHO'VE BEEN KIDNAPPED BY GRIMOMEN THE DEMON LORD. SHION STEPS THROUGH A DIMENSIONAL PORTAL.



...INTO THE FIRE. UH-OH. DEMONS.

MY NAME'S SCHWARTZ.

WHERE'RE YOUR PAPERS?

AND MINE'S EGGER. WE'RE THE IMMIGRATION CONTROL FOR DEMON WORLD.



PAPERS? ER... I DON'T HAVE ANY, BUT MAYBE WE CAN COME TO SOME... ARRANGEMENT?



NO PAPERS! NO PAPERS!

TEAR HIM UP AND THEN SHRED HIM.

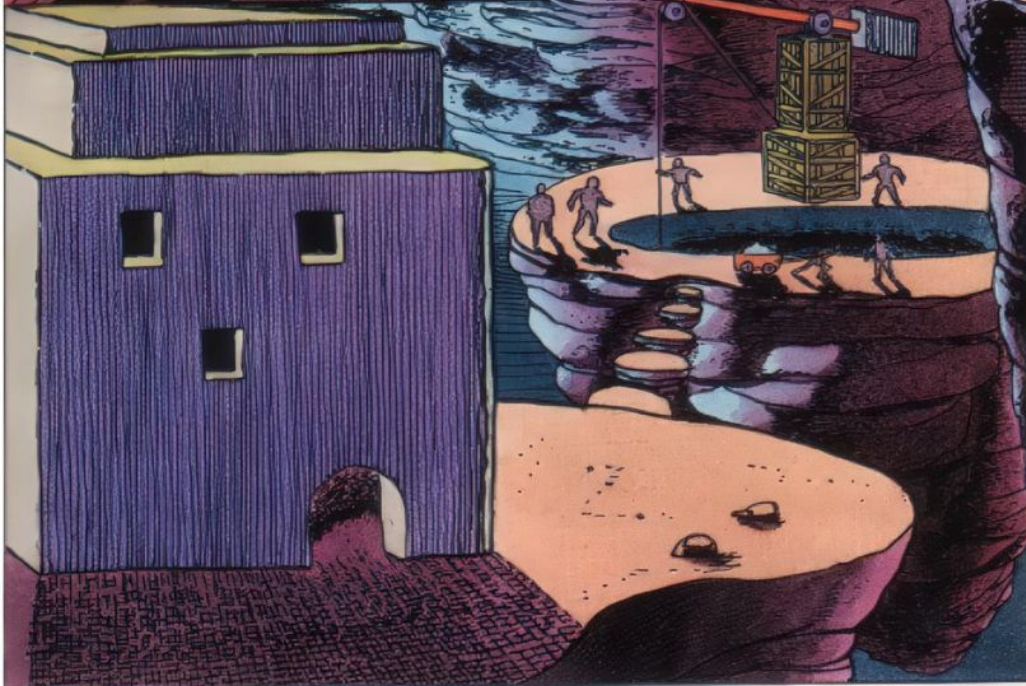
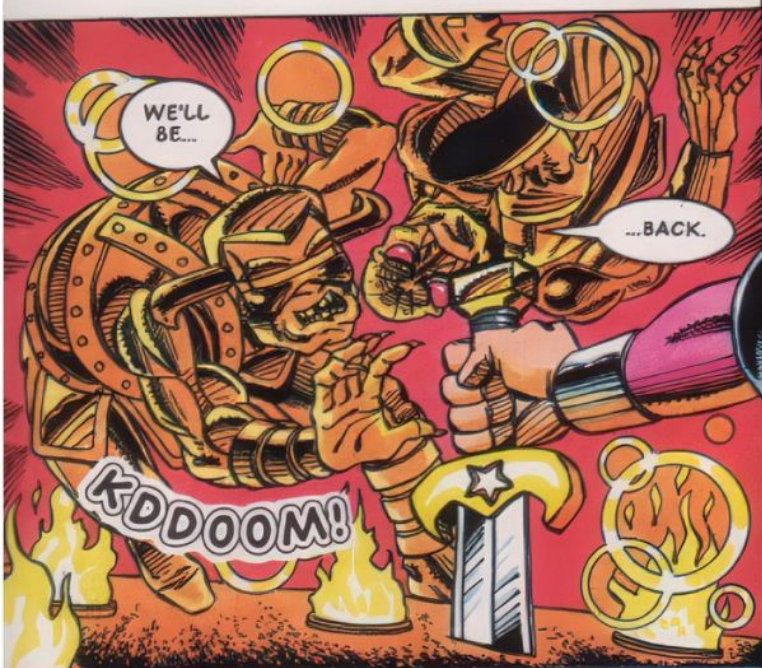


FILL HIM IN.

IN TRIPLICATE.

LET MAGIC APPEAR AND SPELL ME THUNDER.

FWAMM!





The Shame Inn

MAYBE I CAN FIND OUT SOMETHING ABOUT GRIMOMEN AND THE VILLAGERS IN THIS INN.



GEDDOUDA 'ERE. WE DON'T WANT YOUR SORT 'ERE.

THIS IS A DECENT ESTABLISHMENT.



WHO'RE YOU?

DRUM'S ME NAME. I'M THE BOSS 'ERE. WHY? WHASSIT T'YOU?

I'M LOOKIN' FOR GRIMOMEN.

GRIMOMEN! THE DEMON LORD! WELL, WHY DIDN'T YA SAY. ANY FRIEND O' 'IS IS A FRIEND O' DRUM'S. I'M 'IS MOST LOYAL SUBJECT. YESSIR, I LOVES 'IM. 'E'S A GREAT RULER. FAIR BUT CRUEL. MAY DARKNESS SHINE OVER 'IM FOREVER.

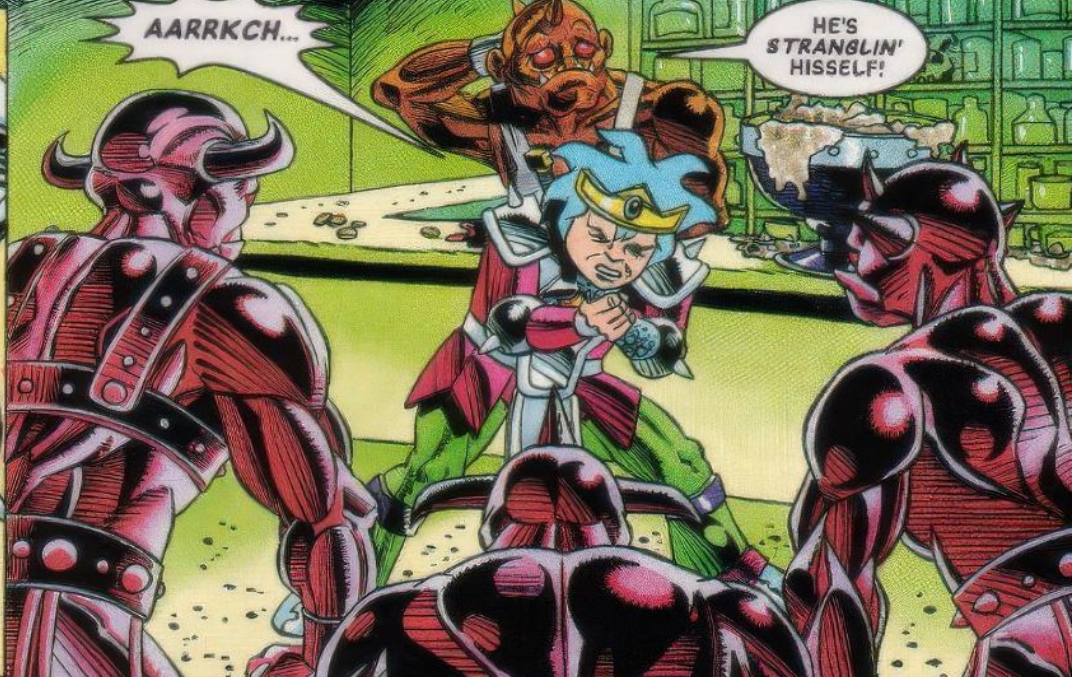
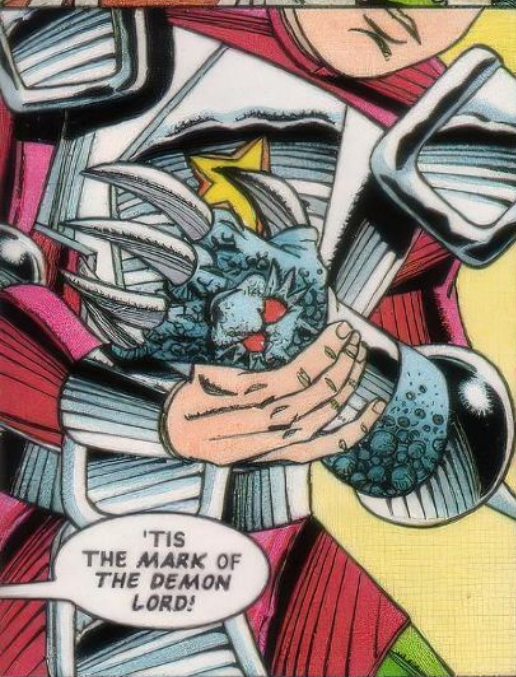
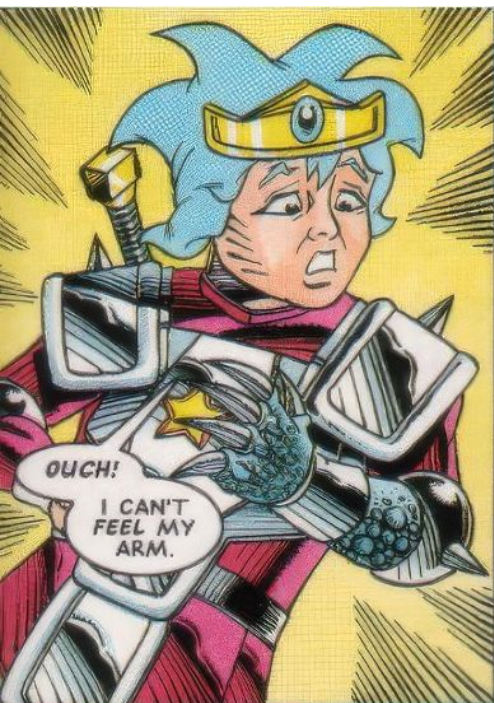
DID YOU SAY AS 'OW YOU WORKED FOR 'IM?



YES. WELL. COULD YOU TELL ME WHERE HE'S TAKEN THE PEOPLE FROM MONSTER WORLD?

THEY'LL BE WORKIN' IN GRIMOMEN'S — PRAISE HIS CORPULENCE — PITCASTLE AT THE CENTRE OF DEMONOPOLIS.

IS YOUR ARM ALL RIGHT, SIR?



SPEEDLINES



Dash off a letter, draw a quick sketch. In short, let Megadroid know what you like (or loathe!) about STC.

Send your letters and drawings to:
Speedlines, Sonic The Comic,
25/31 Tavistock Place, London WC1H 9SU.

Write your name, address and Sega system (MD, MCD, MS or GG) clearly. Remember, every letter and drawing printed wins a Segasational prize!



Give Tails A Spin

Dear STC,

Why doesn't Tails have his own comic strip? He could be looking after Porker Lewis and his friends while Sonic is on a long-deserved, Robotnik-free holiday. Tails could get into trouble or he could have lots of fun, fun, fun! Give it a try.

STEPHEN HARPER, LUTON, BEDS. SONIC BADGE WINNER.



What do you think, Tails fans? Should young Miles Prowler get his own strip in STC? Write to Speedlines and cast your vote.

Problem Mum

Dear STC,

My Mum takes playing on my Master System too seriously. The other day she got further on ALEX KIDD than she's ever got before. I told her to hit something and when she did she got killed. Then she shouted at me for losing her last life.

Please print this as it might knock some sense into her. She is a Sega freak.

CHRISTINE LANGLEY, CHELTENHAM, GLOS. MS OWNER. SONIC BADGE WINNER.



I don't know, Christine. These adults are pretty much hopeless cases when they discover the wonders of Sega games. If I were you I'd ration her time on your MS and stay well clear when she's playing!

Picture-Less

Dear STC,

Your comic's brilliant. I've bought every copy since issue 1. I even sent you a letter and a picture but you never printed it. Why? I thought the picture was quite good.

JONATHAN WALSH, STOCKPORT, CHES. MD OWNER. SONIC BADGE WINNER.



Sorry, Jonathan - and everyone else who has sent in brilliant pictures - but receive so many letters and drawings each day (hundreds!) that we just haven't the room to print them all. I wish we could, they're fab. However, we do print as many of the best ones as we can.

Sonic + Williams



SONIC THE WILLIAMS' RACING HELMET
Jody Jordan, Welwyn Garden City, Herts. MS owner. Sonic badge winner.



Mega CD Certified?

Dear STC,

Is it true that on the Mega CD there is an age limit on the games you can buy?

MISS L A RICHARDSON, HEXHAM, NORTHUMBERLAND.
SONIC BADGE WINNER.



So far there is only one Mega CD game, NIGHT TRAP, that has received a 15 certificate, which means you have to be 15 or over to buy it. However, this is a special case. All other Mega CD titles can be bought by Boomers of any age.

I Caught the Bus

Dear STC,

Thank you for printing the dates for the Sega Bus. I went to see it in Sunderland and won a T-shirt for the highest score. I love the comic.

CHRISTOPHER YOUNGER, LYNEMOUTH, NORTHUMBERLAND.
MD OWNER. SONIC BADGE WINNER.



Well done, Christopher. Now you also have a Sonic badge to wear on your T-shirt!

Get Printed + Win a Prize!

It's true! Every letter and drawing appearing on this page wins a Segasational prize! Yes, this brilliant Sonic 2 badge - exclusive to STC - can be yours! Commemorating the earth-shattering appearance of the second Sonic The Hedgehog game the badge shows Sonic and Tails, is made of metal and has a snazzy clutch pin fitting. Be the coolest Sonic Boomer in your area - get writing and drawing now!



NEXT ISSUE

2 NEW
MEGA-
SERIES!

STREETS OF RAGE

Axel, Blaze and Max were good cops in a city gone bad. Something had to be done.

KID CHAMELEON

He's a hero - he's dozens of them! Meet K.C., the multi-hero kid. He's playing the most dangerous game in town!

PLUS

SONIC THE HEDGEHOG

HE'S SUPER SONIC!

WONDER BOY

DEEPER INTO DEMON WORLD!

SONIC THE COMIC No. 7

on the streets
Saturday August 21st
DON'T BE A LOSER - ORDER
YOUR COPY NOW!

Only
95p

YOU CAN
DO BETTER?

DATA STRIP

Fill in & send to:
Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU

WHO ARE YOU?

Tell us your name, age & address.

NAME.....

ADDRESS.....

.....

.....

.....AGE.....

HOT-SHOTS ONLY!

Enter your high score or
achievement here!

GAME.....

SCORE/ACHIEVEMENT

.....

.....

SYSTEM:- (please tick)

MD ☐ MS ☐ GG ☐ MCD ☐

GAME INTO STRIP

What SEGA game would you like to see
as a STC strip in the future?

I THINK.....

.....

would make a great comic
strip in STC

MEGA HITS THIS ISSUE!

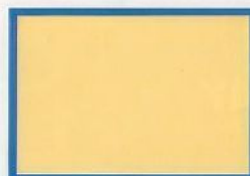
List your three favourite stories
in this issue in order of
preference

1.....

2.....

3.....

HOW DO YOU RATE ISSUE 6
OF **STC?**



%